AMENDMENTS TO THE CLAIMS

Please amend claim 1 as follows:

Claim 1 (currently amended) A method of authorizing use of a card in a gaming machine located in a casino and collecting security data regarding activities occurring at or associated with an exterior and an interior of the gaming machine, the method comprising the steps of:

generating first facial image information regarding a person;

storing said first facial information on a card issued to said person;

reading said first facial image information stored on said card at said a gaming machine in said casino;

obtaining current facial image information at said gaming machine of a person using said card at said gaming machine; and

comparing said first facial image information stored on said card with said current facial image information of said person at said gaming machine using said card to confirm that the person using said card is the party to whom the card was issued;

obtaining at least one image of an activity associated with said person and the exterior of the gaming machine;

obtaining at least one image of an activity associated with the interior of the gaming machine,

wherein the obtaining of the images associated with said person and the exterior and the interior of the gaming machine are performed simultaneously.

Claim 2 (previously presented) The method in accordance with claim 1 including transmitting said current facial image information of said person to a remote location in the event the current visual image information does not match the first facial image information.

Claim 3 (currently amended) The method in accordance with claim 1 wherein the step of obtaining current facial image information comprises capturing said image information utilizing a camera mounted to said gaming machine.

Claim 4 (original) The method in accordance with claim 3 wherein said gaming machine has a front which said person generally faces when playing games at said machine, said camera located at said front of said gaming machine.

Claim 5 (original) The method in accordance with claim 1 wherein the generating of the first facial image information is performed with a camera generating analog data which is then converted to digital data.

Claim 6 (original) The method in accordance with claim 1 wherein the obtaining of the current facial image information is performed using a camera disposed at said gaming machine and which generates analog data which is then converted into digital data so that the comparing of the first facial image information stored on said card with the current facial information is a comparison of digital data.

Claim 7 (original) The method in accordance with claim 1 wherein the generating of said first facial image information is performed using a digital camera.

Claim 8 (original) The method in accordance with claim 7 where said digital camera is located at a position remote from said gaming machine.

Claim 9 (original) The method in accordance with claim 1 wherein the obtaining of said current facial image information is performed using a digital camera located at said gaming machine.

Claim 10 (new) The method in accordance with claim 1 wherein the obtaining of at least one image associated with the interior of the gaming machine is performed with a camera disposed inside the machine.

Claim 11 (new) The method in accordance with claim 10 wherein at least two cameras are disposed inside the gaming machine which produce simultaneous images of activities associated with the interior of the gaming machine.

Claim 12 (new) The method in accordance with claim 1 wherein the obtaining of current facial image information and the image of the activity associated with said person and the exterior of the gaming machine is performed using at least two cameras located on the exterior of the gaming machine.

Claim 13 (new) A method of authorizing the use of a card in a gaming machine and collecting security data regarding activities occurring at or associated with both an exterior and an interior of the gaming machine, the method comprising:

generating first facial image information regarding the person; .

storing the first facial information on a card issued to the person;

reading the first facial image information stored on the card at a gaming machine located in a casino;

simultaneously obtaining current facial imagine information of a person using the card at the gaming machine and obtaining at least one image of an activity associated with the person and the exterior of the gaming machine; and

obtaining at least one image of an activity associated with the interior of the gaming machine; and

comparing the first facial image information stored on the card with the current facial image information of the person using the card at the gaming machine to confirm that the person using the card is the party to whom the card was issued and further confirming that security within the interior of the gaming machine has not been breached.

Claim 14 (new) The method in accordance of claim 13 wherein the obtaining of at least one image associated with the interior of the gaming machine is performed with a camera disposed inside the machine.

Claim 15 (new) The method in accordance with claim 13 wherein at least two cameras are disposed inside the gaming machine which produce simultaneous images of activities associated with the interior of the gaming machine.

Claim 16 (new) The method in accordance with claim 13 wherein the obtaining of current facial image information and the image of the activity associated with said person and the exterior of the gaming machine is performed using at least two cameras located on the exterior of the gaming machine.